

PS3.19

DICOM PS3.19 ~~2019b~~2019c - Application Hosting

PS3.19: DICOM PS3.19 ~~2019b~~2019c - Application Hosting

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Foreword

This DICOM Standard was developed according to the procedures of the DICOM Standards Committee.

The DICOM Standard is structured as a multi-part document using the guidelines established in [ISO/IEC Directives, Part 2].

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- Secure - the Hosted Application's access to data on the Hosting System would be controlled via the API by the Hosting System. The Hosting System would be responsible for access controls and audit logging, since it is the one providing the data to the Hosted Application.
- Leverage Existing Technology - the API definition utilizes existing technology in common use, as far as practical, and does not define new methodologies.
- Simultaneous Launching - the Hosting System will be able to launch several instances of the same or of different Hosted Applications at the same time.
- Distributed Execution - although the API is designed for local execution, it does not prevent remote execution, where the Application is running on a different system from the Host.

PS3.19 specifies both the interactions and the Application Programming Interfaces (API) between Hosting Systems and Hosted Applications. PS3.19 also includes Normative and Informative Annexes that define the data models that are used by the API defined in this Part.

The API does not directly address workflow management, which is addressed by other DICOM Services.

2 Normative References

The following standards contain provisions that, through reference in this text, constitute provisions of this Standard. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this Standard are encouraged to investigate the possibilities of applying the most recent editions of the standards indicated below.

[ISO/IEC Directives, Part 2] ISO/IEC. 2016/05. 7.0. *Rules for the structure and drafting of International Standards*. http://www.iec.ch/members_experts/refdocs/iec/isoiecdir-2%7Bed7.0%7Den.pdf .

[ISO 8822] ISO. 1988. *Information processing systems - Open Systems Interconnection - Connection oriented presentation service definition*.

[WSDL 1.1] W3C. 26 June 2007. *W3C Recommendation Web Services Description Language (WSDL) 1.1*. <http://www.w3.org/TR/wsdl> .

[XPath 2.0] W3C. October 2016. *W3C Recommendation XML Path Language (XPath) 2.0*. <http://www.w3.org/TR/xpath20/> .

[InfoSet] W3C. 4 February 2004. *W3C Recommendation XML Information Set*. <http://www.w3.org/TR/xml-infoset/> .

IETF RFC2045,2046,2048 MIME Multipurpose Internet Mail Extension

IETF RFC3240 application/dicom MIME Sub-type Registration

IETF RFC3986 Uniform Resource Identifiers (URI) : Generic Syntax

ISO/IEC 19757 DSDL Document Schema Definition Languages (DSDL)

ITU-T Recommendation X.667 UUID (also IETF RFC4122)

Enumerated Value	Enumerated Value.
Sequence of Items	Sequence of Items.
Unique Identifier (UID)	Unique Identifier (UID).
Value Multiplicity (VM)	Value Multiplicity (VM).
Value Representation (VR)	Value Representation (VR).

3.6 Codes and Controlled Terminology Definitions:

This Part of the Standard makes use of the following terms defined in PS3.16:

Baseline Context Group Identifier (BCID)	Baseline Context Group Identifier (BCID).
Defined Context Group Identifier (DCID)	Defined Context Group Identifier (DCID).
Context Group	Context Group.
Context Group Version	Context Group Version.
Context ID (CID)	Context ID (CID).
Mapping Resource	Mapping Resource.
DICOM Content Mapping Resource (DCMR)	DICOM Content Mapping Resource (DCMR).
Value Set	Value Set.
Coding Scheme	Coding Scheme.

3.7 Application Hosting Definitions

The following definitions are commonly used in this Part of the Standard:

Application Programming Interface (API)	A set of interface methods that Hosted Applications and Hosting Systems use to communicate with each other.
Hosted Application	An application launched and controlled by a Hosting System. The Hosted Application may utilize services offered by the Hosting System.
Hosting System	The application used to launch and control Hosted Applications. The Hosting System provides a variety of services such as DICOM object retrieval and storage for the Hosted Application. The Hosting System provides the infrastructure in which the Hosted Application runs and interacts with the external environment. This includes network access, database and security.

3.8 DICOM Service Class Definitions

This Part of the Standard makes use of the following terms defined in PS3.4:

Service-Object Pair Instance (SOP Instance)	Service-Object Pair Instance (SOP Instance).
---	--

4 Symbols and Abbreviations

The following symbols and abbreviations are used in this Part of the Standard.

ACR	American College of Radiology
ASCII	American Standard Code for Information Interchange
ANSI	American National Standards Institute
API	Application Programming Interface
BCID	Baseline Context Group Identifier
CID	Context ID
DCID	Defined Context Group Identifier
DCMR	DICOM Content Mapping Resource
DICOM	Digital Imaging and Communications in Medicine
DSDL	Document Schema Definition Languages
IEC	International Electrotechnical Commission
IOD	Information Object Definition
IANA	Internet Assigned Numbers Authority
ISO	International Standards Organization
LUT	Lookup Table
MIME	Multipurpose Internet Mail Extensions
NEMA	National Electrical Manufacturers Association
OID	Object Identifier (ISO 8824)
ROI	Region of interest
SOP	Service-Object Pair
SR	Structured Reporting
UID	Unique Identifier
UUID	Universal Unique Identifier (ISO/IEC 11578)
URL/URI	Uniform Resource Locator / Identifier
VM	Value Multiplicity
VR	Value Representation
WSDL	Web Services Description Language
XSD	XML Schema Definition
XML	eXtensible Markup Language
XPath	XML Path Language

5 Conventions

Terms listed in Section 3 Definitions are capitalized throughout the document.

13. If the Hosting System has another task for the Hosted Application to perform, it may use the API to start that task, following this sequence of events beginning at Step 3.
14. When the Hosting System no longer needs the Hosted Application, it may use the API to request that the Hosted Application exit.

Section 7 describes in greater detail the Hosted Application Life Cycle.

Section 8 describes the base interfaces between the Hosting System and the Hosted Application.

Section 9 describes the custom data types and data structures used by the interfaces.

Section 10 describes the general form of models used by the model-based interfaces, and the conventions used in defining those models. The models defined by this Standard are described in the Annexes.

7 Hosted Application Life Cycle

7.1 Initialization

The Hosting System initializes a Hosted Application by issuing a run command or its equivalent (e.g. `exec` function in the C language) with command line parameters to specify the end point references (URLs) to be used for the interfaces. One end point reference is used by the Hosted Application to access the Host interface provided by the Hosting System. The second end point reference is where the Hosting System will look for the Application interface provided by the Hosted Application. The Host and Application interfaces are described in Section 8. If issued from a command prompt or shell, the run command may appear as:

```
app--hostURL url1--applicationURL url2
```

Note

1. In this startup methodology, it is the Hosting System, not the Hosted Application that specifies both URLs. The Hosted Application must respond at the URL assigned to it by the Hosting System.
2. A Hosted Application implementation where the Hosted Application runs remotely or on an application server might utilize a startup or proxy application to appropriately map between the URL provided by the Hosting System and the actual URL that the Hosted Application is using.

Figure 7.1-1 shows a sequence diagram of Hosted Application initialization. Once the Hosted Application has initialized and is ready to begin processing data, it changes its state to IDLE and notifies the Hosting System of the state change using a call to the `notifyStateChanged()` method, thus informing the Hosting System that the Hosted Application is ready to go.

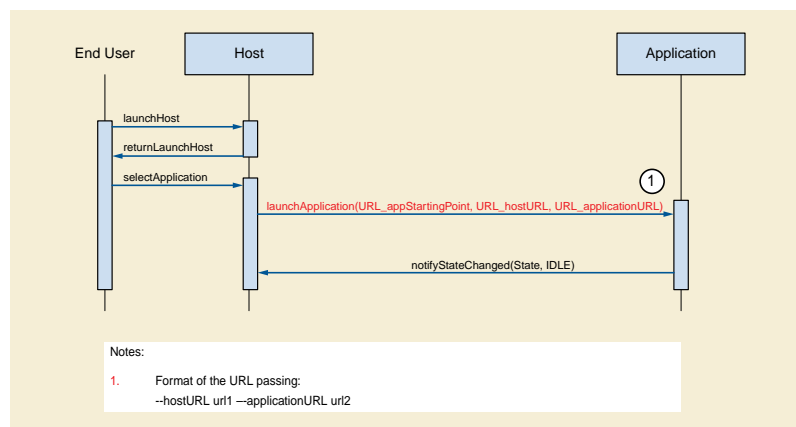


Figure 7.1-1. Hosted Application Initialization Sequence

7.2 States

Figure 7.2-1 shows the state diagram for a Hosted Application. The states are defined in Table 7.2-1.

Table 7.2-1. States

State	Description
IDLE	In IDLE state the Hosted Application is waiting for a new task assignment from the Hosting System. This is the initial state when the Hosted Application starts.
INPROGRESS	The Hosted Application is performing the assigned task.
SUSPENDED	The Hosted Application is stopping processing and is releasing as many resources as it can, while still preserving enough state to be able to resume processing.

State	Description
COMPLETED	The Hosted Application has completed processing, and is waiting for the Hosting System to access and release any output data from Hosted Application.
CANCELED	The Hosted Application is stopping processing, and is releasing all resources with no chance to resume processing.
EXIT	The terminal state of the Hosted Application.

The transitions between states are described in Table 7.2-2.

Table 7.2-2. Transitions Between States

State	Trigger	New State
not started	Hosting System launches the Hosted Application (e.g., run, exec).	IDLE
IDLE	Hosting System calls Application.setState (EXIT).	EXIT
IDLE	Hosting System calls Application.setState (INPROGRESS).	INPROGRESS
INPROGRESS	Hosting System calls Application.setState (SUSPENDED).	SUSPENDED
INPROGRESS	Hosting System calls Application.setState (CANCELED).	CANCELED
INPROGRESS	Hosted Application encounters an error that prevents further processing, but is still healthy enough to perhaps start another task. The Hosted Application shall report this error through a call to notifyStatus() with a statusType of FATALERROR prior to transitioning to the CANCELED state.	CANCELED
INPROGRESS	Hosted Application finishes its processing.	COMPLETED
SUSPENDED	Hosting System calls Application.setState (INPROGRESS).	INPROGRESS
SUSPENDED	Hosted Application encounters an error (e.g., during suspension) that prevents further processing, but is still healthy enough to perhaps start another task. The Hosted Application shall report this error through a call to notifyStatus() with a statusType of FATALERROR prior to transitioning to the CANCELED state.	CANCELED
SUSPENDED	Hosting System calls Application.setState (CANCELED).	CANCELED
COMPLETED	Hosting System calls Application.setState (IDLE), after capturing all pertinent output data from the Hosted Application.	IDLE
CANCELED	Hosted Application releases all resources and is ready for the next task.	IDLE

The Hosted Application notifies the Hosting System of all state transitions by calling the notifyStateChanged() method.

Note

If a Hosted Application does not respond to state change requests made by the Hosting System, the Hosting System may 'hard abort' the Hosted Application in some implementation specific manner, such as by killing the process in which the Hosted Application is executing.

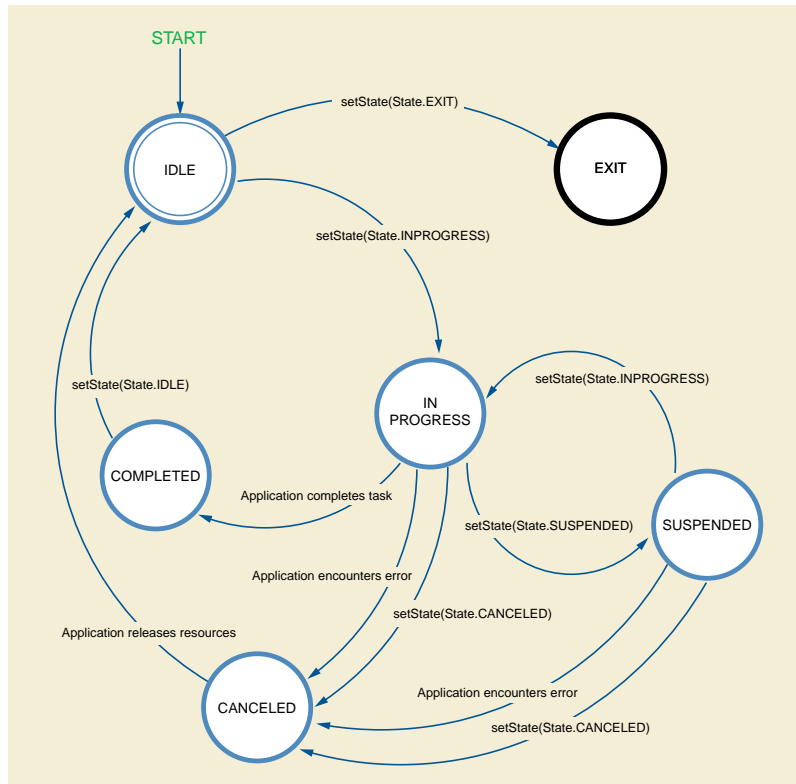


Figure 7.2-1. State Diagram of Hosted Applications.

8 Interfaces

There are three base interfaces defined in this Part, as shown in Figure 8-1. One, named "Application", represents the Hosted Application, and is utilized by the Hosting System to control the Hosted Application. The second, named "Host", represents the Hosting System, and is utilized by the Hosted Application to request services from and to notify the Hosting System of events during the execution of the Hosted Application. The third, named "DataExchange" is an interface used by both the Hosting System and the Hosted Application to communicate information about the data to be exchanged. Thus, the entire Hosted Application ("ApplicationService") implementation consists of the combination of the "Application" and "DataExchange" base interfaces, while the entire Hosting System ("HostService") implementation consists of the combination of the "Host" and "DataExchange" base interfaces.

The interfaces are defined as a set of methods using Web Services Description Language (WSDL). The implementers shall change the end point references (i.e., the "location" XML Attribute within the "address" XML Element within the "port" XML Elements of a "service" XML Element) in the WSDL specification as needed to deploy Hosted Applications and Hosting Systems that utilize these interfaces.

Note

The major (non-backward compatible) versions of the interfaces are reflected in the values of the "name" and "targetNamespace" XML Attributes of the "definitions" XML Element in the WSDL specification of the interfaces. Any changes to the interfaces that are not backward compatible will utilize new values for "name" and "targetNamespace" XML Attributes of the "definitions" XML Element.

Minor (backward compatible) versions of the interfaces may be reflected in the values of the "targetNamespace" XML Attribute of any new "schema" XML Element where new input or output data types are defined in the WSDL specifications, and/or in the values of the "name" XML Attributes of the "portType" and "service" XML Elements where new messages and operations are associated as new services in the WSDL specifications of the interfaces. To maintain backward compatibility, the names of existing elements, messages, and operations in the WSDL specification of the interfaces remain the same.

These methods utilize a set of basic data types and more complex data structures to communicate parameters, which are defined using XML Schemas. Later sections of this document provide more detailed descriptions of the interfaces and data structures, along with sequence diagrams illustrating how the interfaces are used.

The actual WSDL code and XML Schemas that specify this interface are defined in Annex B.

Note

1. WSDL is a platform and programming language independent means of specifying an interface between two cooperating applications. The applications need not be written in the same programming language.
2. The interfaces do not directly address reporting of SOAP communications problems. If a problem occurs in the communications between the Hosting System and a Hosting Application during the execution of a WSDL interface call, this should be reported by the SOAP libraries utilized by an implementation, e.g., thrown as an exception.

with the data even though the recipient has no knowledge of how the data was natively represented. Abstract models may have been derived from data referenced in multiple ObjectDescriptors (e.g., multiple CT slices combined into a single volume).

Abstract models generally do not include the full richness of data that is available in native representations. For example, an abstract image model derived from DICOM data normally would include references to 'cooked' pixel data and its spatial organization, but might not include many of the modality-specific Attributes. To allow recipients to access such details the supplier of an abstract model can provide references to the ObjectDescriptors, in the form of UUIDs, from which that abstract model was derived. The recipient may gain access to any attribute of the original data formats through the source ObjectDescriptors.

The sequence diagram in Figure 8.3-2 illustrates one potential exchange using the model-based methods. It also illustrates the Hosted Application returning partial outputs, one potential way a Hosted Application might use the `getOutputLocation()` method, and potential uses of the `releaseModel()` and `releaseData()` methods.

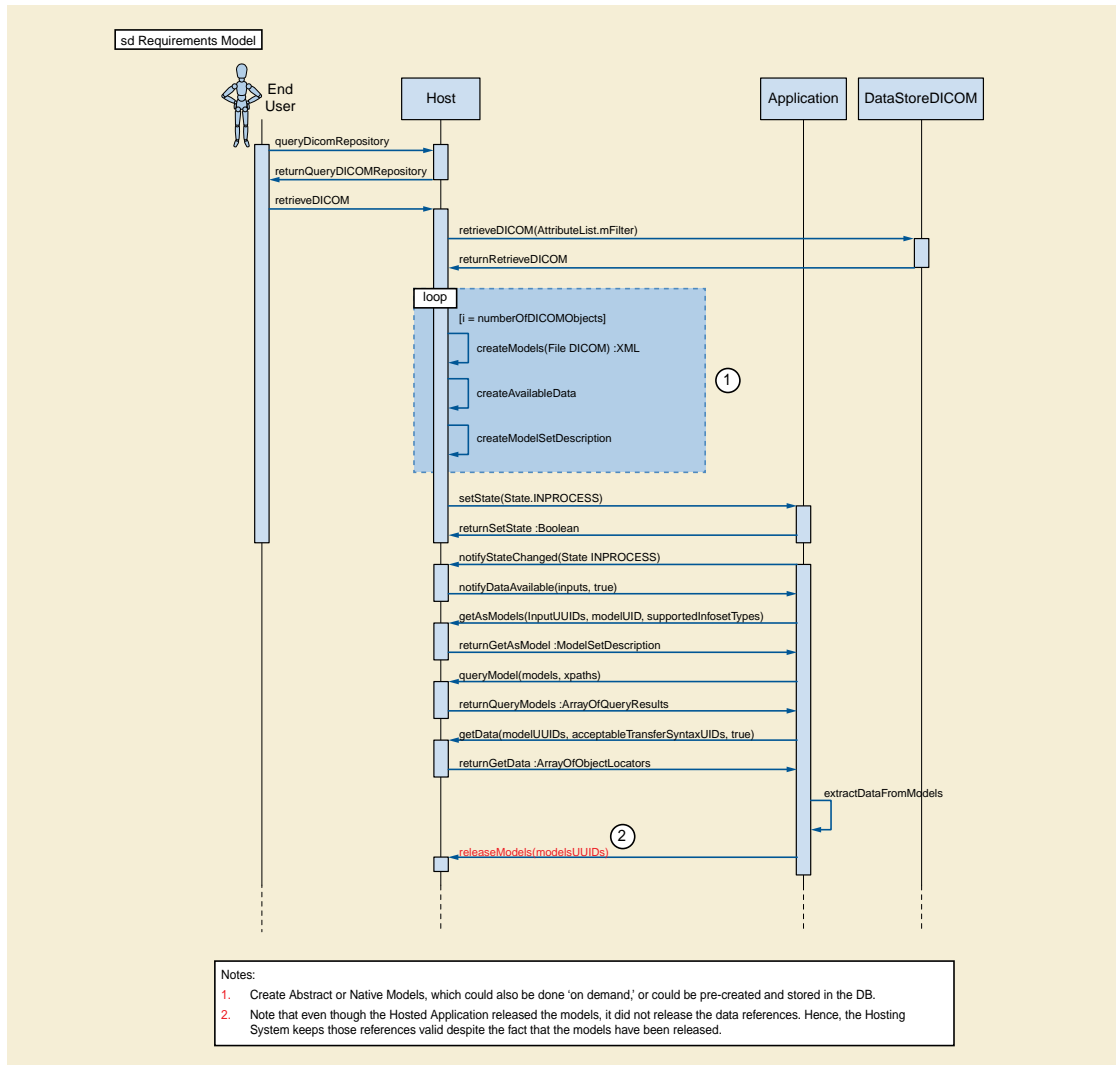


Figure 8.3-2. Example Model-based Data Exchange Sequence (continued on next page)

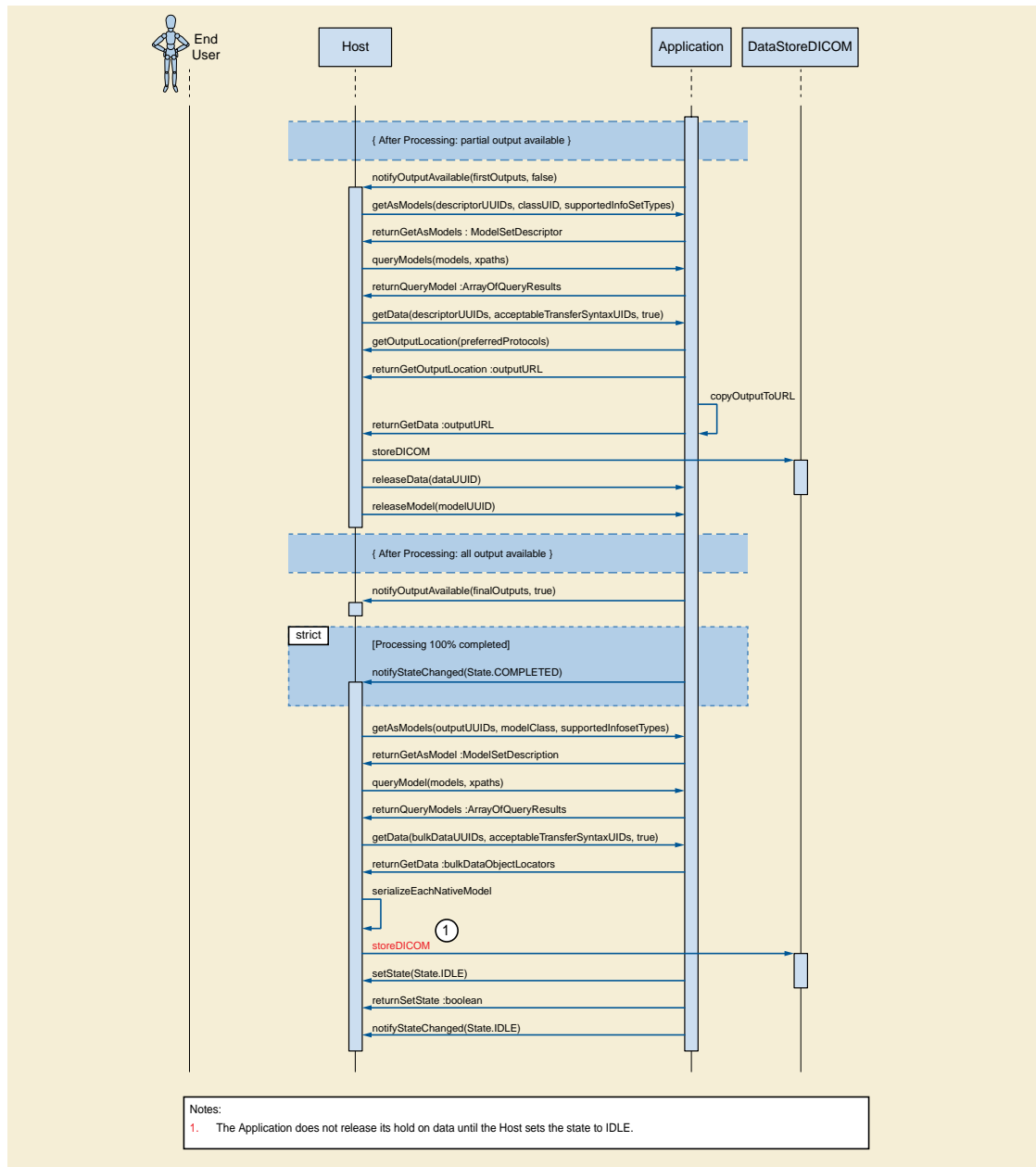


Figure 8.3-2b. Example Model-based Data Exchange Sequence (continued from previous page)

Hosting Systems shall support both the file-based and model-based interfaces, both as a data source as well as a data recipient.

Hosted Applications shall support at least one of the file-based or model-based interfaces, as either a data source or as a data recipient, as needed by the Hosted Application. If a Hosted Application supports the model-based interfaces, it shall support at least one of the models defined in Annex A. Hosted Applications may choose to implement only those portions of those interfaces that the Hosted Application actually uses; however, all interface methods that a Hosting System may call must be available for the Hosting System to call, even if the Hosted Application does not do anything but return appropriately.

The following sections describe the methods of the DataExchange interface.

8.3.5 queryInfoSet(models : ArrayOfUUID, xpath : ArrayOfString) : ArrayOfQueryResultInfoSet

The recipient of data invokes this method to request that the source of the data return the subset of data referred to in each of the XPath query strings passed in the xpath parameter from each of the models identified by the UUIDs passed in the model array. Each of the XPath query strings is applied to each of the models referred to in the model array.

The UUIDs passed in the model array shall be chosen from those returned by one or more getAsModels() method calls.

The results of the query are returned by the method as XML Infosets, encoded in XML, returned as a byte array encoded in the form negotiated during the getAsModel() call. Each result from a particular model UUID is returned as a QueryResultInfoSet element in the returned array for each xpath string. In other words, the number of QueryResultInfoSet structures returned is the number of UUIDs in the model array times the number of XPath queries strings in the xpath array.

Note

This method is principally used when the infoSet type is not string based, for example a "application/fastinfoset". If called on a model using the "text/xml" infoSet type, a conversion from a byte array to a string would be needed.

This method shall only be called if the Hosted Application is at the INPROGRESS or COMPLETED states. A Hosting System may also call this method when the Hosted Application is in the SUSPENDED state.

8.3.6 releaseData(objectUUIDs : ArrayOfUUID) : void

The recipient of data invokes this method to release access to binary data provided by the source of the data through a getData() call. The ArrayOfUUID identifies the data streams that the recipient is releasing. The UUIDs in this array shall be drawn from the locator fields in ObjectLocators returned by calls to getData().

8.3.7 releaseModels(objectUUIDs : ArrayOfUUID) : void

The recipient of data invokes this method to release access to models provided by the source of the data. The ArrayOfUUID identifies the models that the recipient is releasing. The UUIDs in this array shall be drawn from the models fields in ModelSetDescriptors returned by calls to getAsModels().

9.9 State

State is an enumerated data type with the following values:

- IDLE
- INPROGRESS
- COMPLETED
- SUSPENDED
- CANCELED
- EXIT

The interpretation of these enumerated values is defined in section 7.2 States.

9.10 Status

A data structure with the following fields:

- StatusType : StatusType - the severity level of this status message.
- CodingSchemeDesignator : String - the coding scheme in which the codeValues are defined. The use of codeValue shall be consistent with the use of the DICOM Code Value (0008,0100) Attribute as specified in PS3.3.
- CodeValue : String - the particular code value within the designated coding scheme that represents the nature of this status message. The use of message shall be consistent with the use of the DICOM Code Meaning (0008,0104) Attribute as specified in PS3.3.
- CodeMeaning : String - a displayable string for the code value. The use of message shall be consistent with the use of the DICOM Code Meaning (0008,0104) Attribute as specified in PS3.3.
- Any other field from the Coded Terminology macro defined in Section 10.1.

9.10.1 StatusType

An enumerated data type with the following values and definitions:

- INFORMATION - the status is for informational purposes only.
- WARNING - indicates a condition that might impact the speed or quality of the work done by the Hosted Application, but that does not prevent the Hosted Application from completing its task.
- ERROR - indicates a condition that might prevent the Hosted Application from correctly completing its task. The Hosted Application will attempt to continue.
- FATALERROR - indicates a condition that prevents the Hosted Application from completing its task. The Hosted Application will not attempt to continue, and will transition automatically to the CANCELED state.

9.11 UID

A string of period-separated digits representing a Unique Identifier (see PS3.5), formatted as described for the UI VR in PS3.5.

9.12 UUID

A string representing a Universally Unique Identifier as defined in ITU-T Recommendation X.667, using the hexadecimal representation form.

A Data Exchange Models

A.1 Native DICOM Model

A.1.1 Usage

The Native DICOM Model defines a representation of binary-encoded DICOM SOP Instances as XML Infosets that allows a recipient of data to navigate through a binary DICOM data set using XML-based tools instead of relying on tool kits that understand the binary encoding of DICOM.

Note

It is not the intention that this form be utilized as the basis for other uses. This form does not take advantage of the self-validation features that could be possible with a pure XML representation of the data.

With the exception of padding, a data source that is creating a new instance of a Native DICOM Model (e.g., the result from some analysis application) shall follow the DICOM encoding rules (e.g., the handling of character sets) in creating Values for the DicomAttributes within the instance of the Native DICOM Model.

Group Length (gggg,0000) attributes shall not be included in a Native DICOM Model instance.

A data recipient that converts data from an instance of the Native DICOM Model back into a binary encoded DICOM object shall adjust the padding as necessary to meet the encoding rules specified in DICOM PS3.5.

A.1.2 Identification

The ObjectDescriptors MIME content type for the Native DICOM Model shall be "application/x-dicom.native".

The ObjectDescriptors class UID for the Native DICOM Model shall be "1.2.840.10008.7.1.1".

A.1.3 Support

Support of the Native DICOM Model as both a data source and a data recipient shall be required of all Hosting Systems implementing the interface.

Support of the Native DICOM Model as either a data source or a data recipient shall be optional for all Hosted Applications implementing the interface.

A.1.4 Information Model

A diagram of the Native DICOM Model appears in Figure A.1.4-1.

Table A.1.5-2. DICOM Data Set Macro

Name	Optionality	Cardinality	Description
DicomAttribute	O	0-n	An InfoSet element corresponding to each DICOM Attribute.
>keyword	C	A	The keyword as defined in PS3.6. Required unless the DICOM Data Element is unknown to the host.
>tag	R	A	The four-digit zero-padded hexadecimal values of the Group and Element Numbers of the Data Element Tag, concatenated as a single string without a delimiter and with lowercase letters disallowed. E.g., Data Element (0010,0020) would have a tag of "00100020". For Private Data Elements, the two most significant hexadecimal characters of the Element Number shall be 00, since the Private Creator is explicitly conveyed and the block used in the DICOM encoding shall not be sent (i.e., a Private Data Element has the form gggg00ee).
>vr	O	A	The Value Representation of this element, represented as a two character uppercase string, as defined in PS3.5 and specified for this Data Element in PS3.6. Note Implementations may utilize the Value Representation to validate data values, if desired.
>privateCreator	C	A	The value of the Private Creator Data Element corresponding to the block in which this Private Data Element is used. Required for Private Data Elements. Shall not be present otherwise (i.e., for Data Elements defined by the DICOM Standard).
>Value	C	1-n	A Value from the Value Field of the DICOM Data Element. There is one InfoSet Value element for each DICOM Value or Sequence Item. Required if the DICOM Data Element represented is not zero length and an Item, PersonName, InlineBinary or BulkData XML element is not present. Shall not be used if the VR of the enclosing Attribute is either SQ or PN.
>>number	R	A	The order in which the Value occurs within the DICOM Value Field, as a number monotonically increasing starting from 1 by 1. Note The Number XML Attribute is used to preserve the original order.

Name	Optionality	Cardinality	Description
>> <i>plain character data</i>	C	1	<p>A single DICOM value encoded as plain character data.</p> <p>E.g., a DICOM Decimal String Value Field that contained two delimiter-separated values, e.g., "0.5\0.4" would be encoded as two InfoSet Value elements:<Value number="1">0.5</Value><Value number="2">0.4</Value>A Code String Value Field that containing three delimiter-separated values, the second of which was zero length, "MPG\XR3", would be encoded as:<Value number="1">MPG</Value><Value number="2"></Value><Value number="3">XR3</Value>Contrast the latter example with a zero length Value Field, in which case there would be no InfoSet Value elements at all.</p> <p>For DICOM Data Elements whose VR is AT, each value shall be encoded as the four-digit zero-padded hexadecimal values of the Group and Element Numbers of the Data Element Tag, concatenated as a single string without a delimiter and with lowercase letters disallowed.</p> <p>The character encoding is that declared for the InfoSet, regardless of any DICOM Specific Character Set, and any necessary translation from the DICOM Specific Character Set to the InfoSet character encoding shall have been performed.</p> <p>Note</p> <p>This translation might not be completely lossless, particularly with Asian character sets.</p>
>Item	C	1-n	<p>A DICOM sequence item, in other words a nested DICOM Data Set.</p> <p>Required if the DICOM Data Element represented is a Sequence (has a VR of "SQ") and is not zero length. Not allowed otherwise.</p>
>>number	R	A	<p>The order in which the Item occurs within a Sequence of Items, as a number monotonically increasing from 1 by 1.</p> <p>Note</p> <p>The Number XML Attribute is used to preserve the original order.</p>
>>Include Table A.1.5-2 "DICOM Data Set Macro"	R	1	<p>Recursively includes the Data Set corresponding to a Sequence Item.</p>
>PersonName	C	1-n	<p>A parsed representation in XML of a DICOM Data Element containing a name (i.e., whose VR is PN).</p> <p>Note</p> <p>Parsing Attributes with a VR of PN into an XML representation of the name groups and components simplifies the creation of XPath statements to pull only portions of names out of the DICOM data.</p> <p>Required if the DICOM Data Element represented has a VR of PN and is not zero length. Not allowed otherwise.</p> <p>The rules defined in DICOM PS3.5 on the usage of the Alphabetic, Ideographic, and Phonetic groups of name components within a DICOM Attribute with a Value Representation of PN apply.</p>

Name	Optionality	Cardinality	Description
>InlineBinary	C	1	<p>The Value Field of the enclosing Attribute encoded as base64.</p> <p>Required if the DICOM Data Element represented is:</p> <ul style="list-style-type: none"> • not zero length • the VR if the enclosing Attribute is either OB, OD, OF, OW, or UN • an XML InfoSet Value or BulkData XML element is not present <p>Shall not be present otherwise.</p> <p>There is a single InlineBinary InfoSet element representing the entire Value Field, and not one per Value in the case where the Value Multiplicity is greater than one.</p> <p>Note</p> <p>E.g., a LUT with 4096 16 bit entries that may be encoded in DICOM with a Value Representation of OW with a VL of 8192 and a VM of 1 would be represented as a single InlineBinary element.</p> <p>All rules (e.g., byte ordering and swapping) in PS3.5 apply.</p> <p>Note</p> <p>Implementers should in particular pay attention to the PS3.5 rules regarding the value representations of OD, OF, OL and OW.</p>

A.1.6 Schema

The Normative version of the XML Schema for the Native DICOM Model follows:

```

default namespace="http://dicom.nema.org/PS3.19/models/NativeDICOM"

# This schema was created as an intermediary, a means of describing
# native binary encoded DICOM objects as XML InfoSets, thus allowing
# one to manipulate binary DICOM objects using familiar XML tools.
# As such, the schema is designed to facilitate a simple, mechanical,
# bi-directional translation between binary encoded DICOM and XML-like
# constructs without constraints, and to simplify identifying portions
# of a DICOM object using XPath statements.
#
# Since this schema has minimal type checking, it is neither intended
# to be used for any operation that involves hand coding, nor to
# describe a definitive, fully validating encoding of DICOM concepts
# into XML, as what one might use, for example, in a robust XML
# database system or in XML-based forms, though it may be used
# as a means for translating binary DICOM Objects into such a form
# (e.g., through an XSLT script).

start = element NativeDicomModel { DicomDataSet }

# A DICOM Data Set is as defined in PS3.5. It does not appear
# as an XML Element, since it does not appear in the binary encoded
# DICOM objects. It exists here merely as a documentation aid.
DicomDataSet = DicomAttribute*

DicomAttribute = element DicomAttribute {
  Tag, VR, Keyword?, PrivateCreator?,
  (BulkData | Value+ | Item+ | PersonName+ | InlineBinary)?

```



```

| element Irregular {
  attribute origin { xsd:double },
  element SampleLocation {
    attribute index { xsd:positiveInteger },
    attribute width { xsd:double },
    attribute distanceToOrigin { xsd:double }
  }+,
  element Unit { CodedTerm },
  element AxisDirection { CodedTerm }?,
  element AxisOrientation { CodedTerm }?
}
| element Qualitative {
  element Sample {
    attribute index { xsd:positiveInteger },
    element Semantics { CodedTerm }
  }+
}),
element Origin {
  attribute index { xsd:nonNegativeInteger }?,
  attribute xCoord { xsd:double },
  attribute yCoord { xsd:double },
  attribute zCoord { xsd:double }
}*,
element DirectionCosines {
  attribute concernedSpatialDimension { xsd:positiveInteger },
  attribute index { xsd:nonNegativeInteger }?,
  attribute cosAlongX { xsd:double },
  attribute cosAlongY { xsd:double },
  attribute cosAlongZ { xsd:double }
}*
}+,
element PixelData { DimensionalData },
element PixelMapOfValidData {
  attribute datatype { PixelMapDatatype },
  (
    attribute inValue { xsd:positiveInteger }
    | attribute outValue { xsd:positiveInteger }
  ),
  DimensionalData
}?
}

```

```

ComponentDatatype =
  "SIGNED_INT8"
  | "SIGNED_INT16"
  | "SIGNED_INT32"
  | "UNSIGNED_INT8"
  | "UNSIGNED_INT16"
  | "UNSIGNED_INT32"
  | "FLOAT32"
  | "FLOAT64"

```

```

PixelMapDatatype =
  "BIT1"
  | "UNSIGNED_INT8"

```

```

DimensionalData =
  element DimensionalData {
    attribute dimensionID { xsd:positiveInteger },
    element DataAt

```



```

</wsdl:operation>
<wsdl:operation name="QueryInfoSet">
  <wsdl:input wsaw:Action="http://dicom.nema.org/PS3.19/IHostService/QueryInfoSet"
    message="tns:IHostService_QueryInfoSet_InputMessage" />
  <wsdl:output
    wsaw:Action="http://dicom.nema.org/PS3.19/IHostService/QueryInfoSetResponse"
    message="tns:IHostService_QueryInfoSet_OutputMessage" />
</wsdl:operation>
</wsdl:portType>
<wsdl:binding name="HostService-YYYNNDDDBinding"
  type="tns:IHostService-20100825">
  <soap:binding transport="http://schemas.xmlsoap.org/soap/http" />
  <wsdl:operation name="GenerateUID">
    <<soap:operation
      soapAction="http://dicom.nema.org/PS3.19/IHostService/GenerateUID"
      style="document" />
    <wsdl:input>
      <soap:body use="literal" />
    </wsdl:input>
    <wsdl:output>
      <soap:body use="literal" />
    </wsdl:output>
  </wsdl:operation>
  <wsdl:operation name="GetAvailableScreen">
    <<soap:operation
      soapAction="http://dicom.nema.org/PS3.19/IHostService/GetAvailableScreen"
      style="document" />
    <wsdl:input>
      <soap:body use="literal" />
    </wsdl:input>
    <wsdl:output>
      <soap:body use="literal" />
    </wsdl:output>
  </wsdl:operation>
  <wsdl:operation name="GetOutputLocation">
    <<soap:operation
      soapAction="http://dicom.nema.org/PS3.19/IHostService/GetOutputLocation"
      style="document" />
    <wsdl:input>
      <soap:body use="literal" />
    </wsdl:input>
    <wsdl:output>
      <soap:body use="literal" />
    </wsdl:output>
  </wsdl:operation>
  <wsdl:operation name="NotifyStateChanged">
    <<soap:operation
      soapAction="http://dicom.nema.org/PS3.19/IHostService/NotifyStateChanged"
      style="document" />
    <wsdl:input>
      <soap:body use="literal" />
    </wsdl:input>
    <wsdl:output>
      <soap:body use="literal" />
    </wsdl:output>
  </wsdl:operation>
  <wsdl:operation name="NotifyStatus">
    <<soap:operation
      soapAction="http://dicom.nema.org/PS3.19/IHostService/NotifyStatus"
      style="document" />

```



```

<xs:complexType name="UID">
  <xs:sequence>
    <xs:element minOccurs="0" name="Uid" nillable="true" type="xs:string" />
  </xs:sequence>
</xs:complexType>
<xs:element name="UID" nillable="true" type="tns:UID" />
<xs:element name="GetAvailableScreen">
  <xs:complexType>
    <xs:sequence>
      <xs:element minOccurs="0" name="preferredScreen" nillable="true"
        type="tns:Rectangle" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
<xs:complexType name="Rectangle">
  <xs:sequence>
    <xs:element minOccurs="0" name="Height" type="xs:int" />
    <xs:element minOccurs="0" name="Width" type="xs:int" />
    <xs:element minOccurs="0" name="RefPointX" type="xs:int" />
    <xs:element minOccurs="0" name="RefPointY" type="xs:int" />
  </xs:sequence>
</xs:complexType>
<xs:element name="Rectangle" nillable="true" type="tns:Rectangle" />
<xs:element name="GetAvailableScreenResponse">
  <xs:complexType>
    <xs:sequence>
      <xs:element minOccurs="0" name="GetAvailableScreenResult"
        nillable="true" type="tns:Rectangle" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
<xs:element name="GetOutputLocation">
  <xs:complexType>
    <xs:sequence>
      <xs:element minOccurs="0" name="preferredProtocols" nillable="true"
        xmlns:q1="http://schemas.microsoft.com/2003/10/Serialization/Arrays"
        type="q1:ArrayOfstring" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
<xs:element name="GetOutputLocationResponse">
  <xs:complexType>
    <xs:sequence>
      <xs:element minOccurs="0" name="GetOutputLocationResult"
        nillable="true" type="xs:anyURI" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
<xs:element name="NotifyStateChanged">
  <xs:complexType>
    <xs:sequence>
      <xs:element minOccurs="0" name="state" type="tns:State" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
<xs:simpleType name="State">
  <xs:restriction base="xs:string">
    <xs:enumeration value="IDLE" />
    <xs:enumeration value="INPROGRESS" />
    <xs:enumeration value="SUSPENDED" />
  </xs:restriction>
</xs:simpleType>

```



```

        type="tns:AvailableData" />
        <xs:element minOccurs="0" name="lastData" type="xs:boolean" />
    </xs:sequence>
</xs:complexType>
</xs:element>
<xs:complexType name="AvailableData">
    <xs:sequence>
        <xs:element minOccurs="0" name="ObjectDescriptors" nillable="true"
            type="tns:ArrayOfObjectDescriptor" />
        <xs:element minOccurs="0" name="Patients" nillable="true"
            type="tns:ArrayOfPatient" />
    </xs:sequence>
</xs:complexType>
<xs:element name="AvailableData" nillable="true" type="tns:AvailableData" />
<xs:complexType name="ArrayOfObjectDescriptor">
    <xs:sequence>
        <xs:element minOccurs="0" maxOccurs="unbounded" name="ObjectDescriptor"
            nillable="true" type="tns:ObjectDescriptor" />
    </xs:sequence>
</xs:complexType>
<xs:element name="ArrayOfObjectDescriptor" nillable="true"
    type="tns:ArrayOfObjectDescriptor" />
<xs:complexType name="ObjectDescriptor">
    <xs:sequence>
        <xs:element minOccurs="0" name="ClassUID" nillable="true"
            type="tns:UID" />
        <xs:element minOccurs="0" name="MimeType" nillable="true"
            type="tns:MimeType" />
        <xs:element minOccurs="0" name="Modality" nillable="true"
            type="tns:Modality" />
        <xs:element minOccurs="0" name="TransferSyntaxUID" nillable="true"
            type="tns:UID" />
        <xs:element minOccurs="0" name="DescriptorUuid" nillable="true"
            type="tns:UUID" />
    </xs:sequence>
</xs:complexType>
<xs:element name="ObjectDescriptor" nillable="true"
    type="tns:ObjectDescriptor" />
<xs:complexType name="MimeType">
    <xs:sequence>
        <xs:element minOccurs="0" name="Type" nillable="true" type="xs:string" />
    </xs:sequence>
</xs:complexType>
<xs:element name="MimeType" nillable="true" type="tns:MimeType" />
<xs:complexType name="Modality">
    <xs:sequence>
        <xs:element minOccurs="0" name="Modality" nillable="true"
            type="xs:string" />
    </xs:sequence>
</xs:complexType>
<xs:element name="Modality" nillable="true" type="tns:Modality" />
<xs:complexType name="UUID">
    <xs:sequence>
        <xs:element minOccurs="0" name="Uuid" nillable="true" type="xs:string" />
    </xs:sequence>
</xs:complexType>
<xs:element name="UUID" nillable="true" type="tns:UUID" />
<xs:complexType name="ArrayOfPatient">
    <xs:sequence>
        <xs:element minOccurs="0" maxOccurs="unbounded" name="Patient"

```